MEMBERSHIP ELIGIBILITY REQUIREMENTS

Regular Member
A woman* golfer who:
• is at least 18 years of age
• is a member in good standing of a WDCGA member club
• belongs to a recognized women’s golf association at that club
• has a handicap index within the specified WDCGA limits
• has at least 20 scores (active season) posted in the preceding 12 months

*The WDCGA follows the USGA gender policy.

Associate Member
A woman golfer who:
• is a former regular member of the WDCGA
• meets the same criteria as a Regular Member but whose handicap is no longer within the specified WDCGA limits for participation
• Reverts to regular member status if her handicap meets the specified WDCGA limits

Honorary Membership
• All past presidents of the WDCGA
• Specific members designated by the Executive Committee
• No other requirements
HANDICAP INFORMATION

Team Match Competition
Players participating in team matches use their handicap indexes from the revision on the last first or fifteenth of the month for each team match. For matches on the first or fifteenth of the month, the revision from the last first or fifteenth before that date is used.

Posting of Scores
Post all 9 and 18 hole rounds of golf played under USGA rules on a course with a USGA slope rating for handicap computation.

Member clubs are responsible for the validity of their players’ handicaps. The WDCGA may disqualify a member from WDCGA-sponsored tournaments in the event of non-compliance with USGA handicap index rules.

A WDCGA member belonging to more than one club in the WDCGA shall designate one club to which her handicap revisions are to be reported. Unless otherwise indicated, that club shall be the club from which her application for WDCGA membership was received. However, if the handicaps differ between the clubs, the member must use the lowest handicap or be disqualified from competition.
TOURNAMENT INFORMATION

Eligibility

Associate Members
• May play in Class D tournaments and added fee tournaments for which they are otherwise eligible.
• Must play to the WDCGA specified maximum handicap index.
• May compete for the cup and/or prizes.

Honorary Members
• Honorary members whose handicaps are over the specified limit for a tournament may play under the parameters of Associate members; however, Honorary Members shall not be drawn out of tournaments.

Registration
• Website registration is encouraged for all tournaments.
• Online registration opens for all added-fee tournaments 5 to 6 weeks before the tournament date.
• Each tournament has a specific entry form available at the back of this book.
• Entry forms are submitted by the individual player or team.
• Entry forms are submitted to the appropriate tournament chair (listed in the Tournament Schedule section of this book).
• Payment by PayPal or mail MUST be received by entry deadline or player/team will NOT be registered for tournament.
Late Entries
Eligible players who miss the registration deadline may contact the appropriate tournament chair to be placed on a wait list. Any new member (during her first month) will be placed at the top of the wait list.

Unexcused Late Withdrawals and No Shows
If a player or a team, with no excuse, withdraws from a tournament either the day before or day of, or does not show up for a tournament, an acceptable explanation may be required in order for the player or team to be considered eligible for the next year’s tournament.

Oversubscribed Tournaments
If a Tournament is oversubscribed, eligibility is determined by blind draw, subject to the following guidelines:

• The defending winner (when a team, must be the same team members), when eligible to compete, shall not be drawn out.
• WDCGA volunteers, listed in the Committee section of this Handbook, shall not be drawn out.
• Eligible members of the host club (handicap indexes 21.9 and below), shall not be drawn out.
• WDCGA Past Presidents shall not be drawn out.
• All other players with indexes higher than 21.9 shall be drawn out first, including partner events.
• Note: No entrant whose handicap index is 21.9 and below shall be drawn out of more than one WDCGA tournament in any one year, and shall not be drawn out of the same tournament the following year if possible. An entrant
moved from one shotgun or session to another to balance out the field is not considered drawn out.

**Postponement of Scheduled Events**
If the Committee considers the conditions of play to be hazardous or the course becomes unplayable, play shall be suspended or postponed. Prior to the tournament start, if the course is closed the tournament shall be cancelled and rescheduled if possible.

**Practice Rounds**
The WDCGA does not sponsor practice rounds for any tournament.

**Smoking Policy**
The WDCGA recognizes that some members may wish to maintain a reasonably smoke-free environment during the play of tournaments. Any member who is assigned to share a cart with a smoking member may request her own cart. If pairings are threesomes, players should, if possible, switch places so that there are still only two carts in the group.

**WDCGA COMPETITIONS**

WDCGA competitions can be classified into the following five categories:

- **Team Match Competition** – Interclub competition played at the start of the season. Each club may field a team(s) of six and/or four players. Teams compete
against other WDCGA club teams of similar aggregate handicap.

- **Class Cup Tournaments** – Monthly stroke play events that give members the opportunity to play at member clubs and compete against players of similar ability.

- **Added Fee Tournaments** – Popular events from April through October that offer a variety of venues, formats, and team or individual play.

- **Championships** – Two held annually. The four-day District Championship, open to all members, includes a stroke-play qualifier and three days of match play. The Senior Championship, open to members who are 50 years of age by the date of the tournament, is a two-day stroke play competition.

- **Invitational Tournaments** – Invitation only events, which include the President’s Cup, the WDCGA Tournament of Champions, an Intercity tournament with Baltimore WGA and an Intercity tournament with Richmond WGA.

The following sections describe these tournaments in greater detail.

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**Team Match Competition**

______________________________

Our season begins with team matches held in the spring. Teams are formed by member clubs well before the matches begin. Teams are divided by team aggregate into Divisions.
Generally, each Division is comprised of seven teams with six or four players on each team. (The last six or four player division may have fewer than seven teams, but no fewer than four teams. A division with fewer than seven teams will play fewer than six matches). Teams travel throughout the District to play matches against all other teams in their division. Based on the numbers, a Club may end up being drawn out of Team match competition for one of its teams. See your club representative for details regarding eligibility or opportunities to be a substitute.

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**Class Cup Tournaments**

**Eligibility:** Tournaments are divided into classes according to handicap indexes, (see Handicap Divisions, p. 1). Eligibility is adjusted to 1st of the month or 15th of the month USGA handicap revisions (as noted in the tournament schedule). Except for a postponed tournament, a player may compete in only one Class tournament each month.

If the monthly index revision results in a change of class, a player whose class eligibility has changed is only eligible to play in the tournament of her new class.

**Format:** All class cup tournaments are one day individual stroke play events.

**Postponed Tournament:** A player who is registered for a Class Cup which is postponed may participate in the
rescheduled event, provided, however, that her index has not dropped below that class handicap limit. If it has, she may not participate in the rescheduled event. If her handicap index has risen above the handicap limit for that class, she may play using the maximum index allowed in the class. Any player in the class who did not sign up for the original tournament may enter the postponed tournament.

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**Keefer & Houlanahan Cups**

**Keefer Cup**

**Eligibility:** Members with handicap indexes of 12.5 or below are eligible. Use of carts is restricted to those who have a medical excuse or are 65 or older.

**Format:** This is a two-day stroke play tournament. The Keefer Cup winner (trophy and Tournament of Champions eligibility) is the low gross two-day score of the field.

**Houlanahan Cup**

**Eligibility:** Members with handicap indexes of 12.6 or above are eligible.

**Format:** This is a one-day stroke play competition. The field is divided into flights. The Houlanahan Cup winner (trophy and Tournament of Champions eligibility) is the low gross score of the field. Flight winners are the low gross scores in the flights.
Added-Fee Tournaments

The tournaments in this section are subject to added entry fees as noted in this book’s tournament schedule and entry forms. Fees include range balls and carts.

- Caddie fees are not included unless otherwise indicated.
- Make all checks payable to WDCGA and send to the appropriate Tournament Chair, or pay online using PayPal.
- Depending on the number of entries, these events may be oversubscribed, in which case draw-outs may occur; or undersubscribed, in which case two session events may be reduced to one session.
- There are no refunds after the closing date except when a player is drawn out.
- A player or a team is not considered registered until payment is received.

The Nancy Davies Icebreaker Tournament

Eligibility: Open to all members.

Format: This is a one-day individual stroke play competition. The field is limited to the first 56 players who sign up. Gross and net prizes will be awarded. The overall winner is the player with the low net score.
WDCGA Anniversary Tournament

Eligibility: Open to all members.

Format: This is a one-day stroke play competition in which four competitors play as partners, each playing her own ball. Individual scores are recorded, as well as the total better ball score of two net and two gross balls. Gross and net prizes are awarded, with the gross prize awarded first. If this event has two sessions, each is scored as a separate event.

Handicap allowance: 95% of player’s handicap at host course.

Bennett Pinehurst Stroke Play

Eligibility: Open to all members.

Format: This is a one-day stroke play competition in which both partners drive, then each plays her partner’s ball. After their second shots, partners select the ball with which they wish to score and play that ball alternately to complete the hole. The overall winner is the low net score of the field. If this event has two sessions, each is scored as a separate event.

Handicap allowance: The partner with the lower handicap receives 60% of her handicap at the host club; the partner with the higher course handicap receives 40% of her handicap at the host club.
**Calomiris-Church Cup Mixed Four-Ball**

**Eligibility:** Open to all members. Male competitors (who must be amateur and at least 18 years of age) do not have to belong to a WDCGA member club, however, they must have a USGA handicap verifiable online based on information provided on the entry form or by alternate verification faxed or emailed to the tournament chair by the registration deadline.

**Format:** This is a one-day stroke play competition in which two competitors (one male/one female) play as partners, each playing his/her own ball. This tournament has both a net and a gross winner.

Although this tournament may have two sessions, the trophies are awarded to one overall net and one overall gross winner. In addition, separate prizes are awarded in each session. All ties are broken by the USGA recommended method.

**Handicap allowance:** Women receive 95% of their host course handicap and men receive 90%. In addition, the player playing from the set of tees with the higher USGA Course Rating will receive additional stroke(s) equal to the difference between each USGA Course Rating (as outlined by USGA handicap rules).
Tony Marlowe Four-Ball Stroke Play

Eligibility: Open to all members. Difference in partners’ handicaps (using 100% at host club) shall not exceed eight strokes. Those teams that have more than an eight stroke difference in their host course handicap will have the higher handicap reduced so that their handicaps do not exceed eight strokes.

Format: This is a one-day stroke play competition in which two competitors play as partners, each playing her own ball. The overall winner is the low net score of the field. This event usually has two sessions, each scored as a separate event.

Handicap allowance: 95% of player’s handicap at host course.

Verell Past President’s Cup

Eligibility: Open to all members.

Format: This is a one-day stroke play competition in which two competitors play as partners. Teams play six holes of four-ball stroke play (better-ball), six holes alternate shot and six holes captain’s choice (scramble). Each partner’s drive must be used at least two times during the alternate shot holes and at least two times during the captain’s choice holes. The field is divided into multiple flights, with gross prizes awarded to the overall winners and within flight. If this event has two sessions, each is scored as a separate event.
**Championships**

The tournaments in this section are subject to nominal added entry fees as noted in this book’s tournament schedule and entry forms. These tournaments are partially subsidized by the WDCGA.

- Fees do not include range balls and carts.
- Caddie fees are not included.
- Pay online with PayPal or send entry form with check payable to WDCGA to appropriate Tournament Chair.
- There are no refunds after the closing date.

**District Championship**

**Eligibility:** Open to all members, however, the qualifying field may be limited depending on the number of entrants.

**Format:** This is a four day event -- an 18-hole stroke-play qualifying round, to reduce the field to a maximum of 80 players, precedes three days of match play in flights. All play is at gross.

**Day One:** Qualifying Round (Stroke Play)

The Championship Committee makes the pairings for the qualifying round. The Defending Champion automatically qualifies and is seeded #1. If she elects to play for the medal prize, she is seeded according to her finish. If automatically qualified, she may play a practice round at the end of the field with a non-participant.
The Medalist and/or Co-Medalist, if other than the Defending Champion, are seeded #2 or #3 depending on their order of finish. In addition to the Medalist prizes, the Metta Streit medal is awarded to the player(s) 50 years of age or older with the lowest qualifying score.

Players qualify for match play by their qualifying scores. The top 16 qualifiers, which may include the Defending Champion, comprise the Championship flight. The remaining qualifiers are divided into flights according to their handicap indexes and are seeded according to their qualifying scores.

The last flight must have at least four players. Once all players eligible for the final flight have been identified by handicap index, the top eight players are seeded into the flight by qualifying score. If fewer than four players remain, those remaining players are ineligible to play.

**Example:** Eleven players, by handicap index, are eligible for the final flight. The top eight players, by qualifying score, are taken and the remaining three are ineligible to play.

**Ties in the Qualifying Round:** The last place in the championship flight and the last flight are resolved by a hole-by-hole playoff of stroke play at the completion of the qualifying round. Any player who is not present at the time of the playoff forfeits her rights. Ties in all other flights and for seeding positions in all flights are decided by the order in which scores are returned.
**Day Two:** All players in all flights play one match. Those players who lose their match in the championship flight make up the 1st flight.

**Day Three:** Players in the championship and 1st flights play two matches. Players in all other flights play one match.

**Day Four:** Final Matches for all flights.

**Finals:** The WDCGA Rules Chair, or her designee, acts as the referee for the Championship flight final round. Members selected by the Rules Chair assist her as observers.

**NOTE:** This tournament is one day of stroke play qualifying followed by match play in flights. Withdrawal or forfeiture by a player any time after the qualifying round will be reviewed by the Committee (comprised of the Tournament Chair, the Championship Chair, the Rules Chair, the President and Vice President). If the Committee determines that the withdrawal or forfeiture was unwarranted, the player will be barred from playing in the Championship the following year.

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**Senior Championship**

**Eligibility:** Entrants must be at least 50 years of age by the first day of the tournament.

**Format:** This is a two-day stroke play competition. The field is divided into flights. The overall winner and runner up are the low gross scores of the entire field. Flight winners are the low gross scores in each flight. Net and gross prizes are
awarded in all flights. There is a Super Senior and/or Co-Super Senior award for competitors 65 years of age and older. There are special prizes sponsored by Nancy Graves for the overall low gross winner of the following age brackets: 60-69, 70-79, 80 and over. The Senior Tournament Committee makes the pairings for the first day of play. Pairings on the second day are according to gross scores from the first day of competition.

Invitational Tournaments

The following tournaments are by invitation only.

**InterCity**

**Eligibility:** Captains appointed by the WDCGA President select a team of twelve players to compete in each tournament.

**Format:** These are one-day team match competitions between the WDCGA and the WGA of Baltimore.

**President’s Plate**

**Eligibility:** By invitation of the WDCGA President to thank volunteers. The Executive Board, Committee Chairs, Past Presidents, and those who have been of special assistance to the President are invited to attend.

**Format:** The President decides the format and makes the pairings. Participants play for prizes.
Tournament of Champions

Eligibility: The following current season winners are eligible:

- Winners of all WDCGA Class Tournaments
- Net and Gross winners of Added-Fee Tournaments
- Team Match Competition Division winners (regular team members – no subs)
- Winners and finalist of each flight in the WDCGA Championship
- Senior Championship winner and Super Senior winner
- Club Champions and Senior Club Champions of WDCGA member clubs (must be members of the WDCGA)
- Past WDCGA Championship winners (must be members of the WDCGA)
- Defending Tournament of Champions winner
- Qualifiers of or participants in any national USGA Championship in the same calendar year

Format: This is a one-day stroke play tournament. The overall winner is the low net score of the field. Invitations are not sent for this event. Eligible participants register on-line or send entries to the Tournament of Champions Chair.

PRIZES & AWARDS

Added Fee Tournaments
Prizes in WDCGA tournaments (except the Championships) are awarded at a ratio of 1 for every 4 players.

Class Cup Tournaments
With a field of 40 or fewer, prizes are awarded to 50% of the field, up to a maximum of 10 prizes. If the field is larger than
40 players, additional prizes are awarded at a ratio of 1 for every 4 players.

**Class A Cup Tournaments**
- Gross Tournaments:
  - Linda Tucker Cup
  - Grace Lady Cup
- Net Tournament:
  - Corby Cup

**Class B, C, and D Cup Tournaments**
The overall winner is the player with the low gross score. Both gross and net prizes will be awarded.

**Championship**
Prizes in the Championship are awarded to:
- Medalist and/or Co-Medalist in the qualifying round
- Metta Streit Senior Medalist and/or Co-Medalist in the qualifying round
- Champion and runner-up
- Flight Winners and runners-up

**Ties**
Generally, ties for Cup winners and Tournament champions will be resolved by a hole-by-hole playoff. If the playoff is for a net prize, the players receive strokes as they fall on the card with the number of strokes determined by the rules of the tournament.
Playoffs begin immediately following completion of play. A player not present when the playoff begins forfeits her right to participate in the playoff. Once a winner is determined, the playoff is complete.

A match of cards using the USGA recommended method resolves all other ties. In the event the tie is not broken, the above procedure will be repeated using the front nine.

A player who loses a tie to win a net prize does not forfeit her right to a higher gross prize for which she is eligible. Conversely, a player who loses a tie to win a gross prize does not forfeit her right to a higher net prize for which she is eligible.

If a playoff does not occur, a drawing by lot of eligible playoff participants will be held to determine the winner. All other places, will be determined by match of cards.

**TOURNAMENT REGULATIONS & WDCGA CONDITIONS OF COMPETITION**

**Scoring**
Players shall exchange scorecards with fellow competitors, record each other’s hole-by-hole score, and sign the scorecard as the scorer. Each player shall sign her own card attesting to the correctness of her hole-by-hole score and handicap.
Caddies
Host clubs may provide caddies and/or golf carts. Participants are not permitted to bring caddies from another source unless otherwise authorized by the Committee. Penalty: Disqualification

Note: “Forecaddies” are caddies and are subject to the same rules as a caddie even if the caddie is working for more than one player.

Dress Code of WDCGA
Denim, short shorts, cut-offs, gym-shorts, sweat pants, tank tops, tee shirts, and swimwear are prohibited. All attire (including shoes) must conform to the host club’s dress code.

WDCGA LOCAL RULES

The Rules and Interpretations of the United States Golf Association shall govern play. See Notice to Players/Competitors for additional Local Rules and Conditions. Unless otherwise noted, the penalty for breach of a Local Rule or Condition is Two Strokes in Stroke play and Loss of Hole in Match play.

OUT OF BOUNDS: Defined by inside points, at ground level, of large white stakes and fence posts. Definition of Out of Bounds.

PENALTY AREA STAKES AND LINES: When both stakes and lines are used to indicate penalty areas, the stakes identify
the penalty areas and the lines define the penalty areas.

YELLOW PENALTY AREAS: Marked with Yellow lines or Yellow stakes give the player two relief options (Rules 17.1d(1) and (2)).

RED PENALTY AREAS: Marked with red lines or red stakes give the player an extra lateral relief option (Rule 17.1d(3)), in addition to the two relief options available for yellow penalty areas.

NO PLAY ZONES: A no play zone must be defined as part of either an abnormal course condition or a penalty area. If such areas are present (usually identified by stakes with green tops), proceed under Rule 2.4, also See Rules 16.1f and 17.1e.

ABNORMAL GROUND CONDITIONS: Ground under Repair is defined by white lines. French drains (trenches filled with stones or the like) are considered Ground Under Repair even when not marked. White-lined areas tying into artificially surfaced roads and paths have the same status as the roads and paths – immovable obstructions.

SEAMS OF CUT TURF: If a player’s ball lies in or touches a seam of cut turf or a seam interferes with the player’s area of intended swing, relief may be taken as follows: Ball in General Area: The player may drop a ball under Rule 16.1b. Ball on Putting Green: The player may place a ball under Rule 16.1d. Interference does not exist if the seam only interferes with the player’s stance.
WOOD CHIPS AND MULCH: Are loose impediments and the ball should be played as it lies.

UNDUE DELAY, SLOW PLAY: See Rule 5.6 and the WDCGA Pace of Play Policy.

INTEGRAL PARTS OF THE COURSE: Includes cables, rods, wires or wrappings when closely attached to trees, liners in bunkers and artificial walls and pilings when located in penalty areas unless otherwise provided for in Notice to Players/Competitors.

DISTANCE MEASURING DEVICES: A player may obtain distance information by using a distance measuring device. If a player uses a distance-measuring device to gauge or measure other conditions that might affect her play (e.g., elevation changes, wind speed, etc.) she is in breach of the rules. See Rule 4.3a.

DROPPING ZONES: Dropping zones which allow players to cross a penalty area without playing across that area MAY NOT be used for any WDCGA events. Dropping zones specified in local rules which allow players to drop out of flower beds or an abnormal course condition such as a large area of ground under repair may be used. See Model Local Rule E-1.1 for appropriate language.

LIST OF CONFORMING GOLF BALLS: Only brands of golf balls on the current USGA list of Conforming Golf Balls may be used. Penalty: Disqualification
TIME OF STARTING: The Player must start at the time established by the Committee or Chair. See Rule 5-3.

CELL PHONE POLICY: Cell Phone policy – Electronic Devices may be used in accordance with the rules of the USGA (Rule 4.3a) and any local club rule. However, electronic devices must be used only in the silent mode. Players should ensure that any electronic device taken onto the course does not distract other players or cause undue delay. Violation will result in a warning - continued violation will result in disqualification.

PLAYERS UNCERTAIN WHAT TO DO: Player should proceed under Rule 20.1c by playing 2 balls. Player should announce which ball she will score with prior to making a stroke. She must report facts to the Committee before returning the score card or she will be disqualified. This procedure does not apply to Match Play.

DISCONTINUANCE OF PLAY: During a round, a player must not stop play except in the following cases: If an Immediate Suspension of play is announced by the Committee under Rule 5.7b; If players in a match agree to stop play for any reason, except if doing so delays the competition; and If a player reasonably believes there is danger from lightning. If play is stopped by the Committee due to a Dangerous Situation, players must not make another stroke until play is resumed. Also, all practice areas are closed during such suspension until the Committee declares them open.
SCORECARDS: Scorecards may not be altered once they have been returned to the Committee. Rule 3.3b.

PACE OF PLAY POLICY

USGA Rule 5-6b Prompt Pace of Play states: “A round of golf is meant to be played at a prompt pace. Your pace of play is likely to affect how long it will take other players to play their rounds, including both those in your group and those in following groups. You are encouraged to allow faster groups to play through.”

Pace of Play Recommendations. You should play at a prompt pace throughout the round, including the time taken to:

- Prepare for and make each stroke (should take no more that 40 seconds),
- Move from one place to another place between strokes, and
- Move to the next teeing area after completing a hole.

You should prepare in advance for your next stroke and be ready to play when it is your turn.

Playing Out of Turn to Help Pace of Play. In stroke play, play “ready golf” in a safe and responsible way. In match play, you and your opponent may agree that one of you will play out of turn to save time. This should be agreed each time it will be done – not automatic “ready golf”.
DEFINITION OF “OUT OF POSITION”

The first group will be considered Out of Position if, at any time during the round, the group is proceeding at a pace in excess of an average of 14 minutes per hole for the holes that have been played.

Any following group will be considered out of position (RED FLAG) if it (a) is behind the prescribed schedule (14 minutes per hole) AND (b) reaches the tee of a par 3 hole and the preceding group has cleared the tee of the net hole, fails to clear the tee of a par 4 hole before the preceding group clears the putting green, or arrives at the tee of a par 5 hole when the preceding group is on the putting green. Both (a) and (b) must apply for a group to be out of position.

NOTE: Fourteen minutes per hole is the average time for 4 players playing in a stroke play event. Times may be adjusted according to event format and numbers in a group.

MONITORING

Groups who are falling out of position may receive a warning either verbally or by use of a yellow flag. If a group is out of position (RED FLAG), the players in that group may be monitored and timed. They will be verbally notified by the rules rover that they will be timed. This will be done immediately after all players complete their tee shots on the hole where monitoring will begin.
TIMING

When a group is being monitored and timed, each player is expected to play any stroke within 40 seconds after timing of the stroke begins. Other than on the putting green, the timing of a player’s stroke begins when she has had reasonable opportunity to reach her ball, it is her turn to play and she can play without interference or distraction. Time spent computing yardage will count as part of the time taken to play the stroke. On the putting green, timing will begin after a player has been allowed enough time to lift, clean and replace her ball, remove sand and loose soil from putting green, repair damage as allowed by Rule 13.1c and remove loose impediments on her line of putt. Time spent looking at the line from beyond the hole and/or behind the ball will count as part of the time taken to play the stroke.

NOTE: Though a player is permitted 40 seconds to play a stroke an extra 10 seconds will be allowed for:

(a) The first player to play a tee shot
(b) The first player to play a second stroke on a par-4 or par-5 hole
(c) The first player to play a third stroke on a par 5 hole
(d) The first player to play a stroke around the putting green
(e) The first player to play a stroke on the putting green

A player who exceeds the allotted time for a stroke will be notified as soon as possible and will be notified of any penalty in accordance with the table below.
NOTE: If the group being monitored and timed regains its proper position (WHITE FLAG), any previous timings that exceeded the allotted time will be carried over for the remainder of the round in the event that the group requires additional monitoring.

NOTE: The Committee reserves the right to time a group whenever the Committee deems it necessary. Players should also be aware that the Committee may assess a “bad time” to a player in a group which is out of position if the player makes no effort to help her group get back in position. An example of this would be a player who delays between shots.

NOTE: If a ruling or some other legitimate delay occurs which causes the group in question to lose its position, that group is expected to regain its position within a reasonable time.
SUMMARY OF PENALTIES

The following are the penalties, in sequence, for any player in a group being timed who takes more than the allotted time to play a stroke after timing of the player’s stroke begins:

<table>
<thead>
<tr>
<th>Timing</th>
<th>Result</th>
<th>Form of Play</th>
</tr>
</thead>
<tbody>
<tr>
<td>1st Bad Timing</td>
<td>Warning</td>
<td>Match &amp; Stroke Play</td>
</tr>
<tr>
<td>2d Bad Timing</td>
<td>1 Stroke</td>
<td>Stroke Play</td>
</tr>
<tr>
<td>2d Bad Timing</td>
<td>Loss of Hole*</td>
<td>Match Play</td>
</tr>
<tr>
<td>3rd Bad Timing</td>
<td>+ 2 Strokes</td>
<td>Stroke Play</td>
</tr>
<tr>
<td>3rd Bad Timing</td>
<td>Loss of Add’l Hole</td>
<td>Match Play</td>
</tr>
<tr>
<td>4th Bad Timing</td>
<td>Disqualification**</td>
<td>Match &amp; Stroke Play</td>
</tr>
</tbody>
</table>

*Applicable to the Side in Four Ball Match Play
**Applicable to the Side in Both Four Ball Match and Stroke Play

In the Pinehurst Stroke Play and the Alternate Shot and Captain’s Choice formats of the Verell Past President’s Cup, any penalty is assessed against the team and not the individual player.

SIGNIFICANCE OF FLAGS

WHITE FLAG – GROUP IS (BACK) IN POSITION]
YELLOW FLAG – WARNING, GROUP IS FALLING BEHIND
RED FLAG – GROUP IS OUT OF POSITION AND MAY BE TIMED
<table>
<thead>
<tr>
<th>Club</th>
<th>System</th>
<th>Activation</th>
<th>Shelter Locations</th>
</tr>
</thead>
<tbody>
<tr>
<td>Argyle</td>
<td>Weather Bug</td>
<td>Activated by System--one long blast Clear--3 short blasts</td>
<td>Covered structures at 5 tee/15 green and 14 green/15 tee</td>
</tr>
<tr>
<td>Army Navy-Arl</td>
<td>Weather Bug</td>
<td>Activated by System--one long blast Clear--3 short blasts</td>
<td>Covered Structure Men’s Tee on Blue 1, Covered Structure behind green at Red 7 Blue 9 right of fairway</td>
</tr>
<tr>
<td>Army Navy-Ffx</td>
<td>Weather Bug</td>
<td>Activated by System--one long blast Clear--3 short blasts</td>
<td>Blue 1 beside green/Red 5 behind green Blue 6 beside tees/White 6 behind green Blue 8 near tee</td>
</tr>
<tr>
<td>Belle Haven</td>
<td>System</td>
<td>Activated by System - one long blast</td>
<td>No shelters. Return to club house</td>
</tr>
<tr>
<td>Bethesda</td>
<td>System</td>
<td>Activated by System - one long blast</td>
<td>Shelters close to holes 4-14-15-16</td>
</tr>
<tr>
<td>Bretton Woods</td>
<td>No System</td>
<td>Siren activated by pro shop</td>
<td>Immediately exit the course to club house</td>
</tr>
<tr>
<td>Cattail Creek</td>
<td>No System</td>
<td>None</td>
<td>Front nine--go to Tunnel located between holes 1 and 2, Covered structure behind green 5 Back Nine-- Restrooms between holes 15-16 and 17-18</td>
</tr>
<tr>
<td>Club</td>
<td>System</td>
<td>Activation</td>
<td>Shelter Locations</td>
</tr>
<tr>
<td>---------------</td>
<td>----------</td>
<td>----------------------------------------------------------------------------</td>
<td>-----------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Chantilly</td>
<td>Thor Guard</td>
<td>Activated by System- one long blast Clear--3 short blasts</td>
<td>No Shelter</td>
</tr>
<tr>
<td>Chevy Chase</td>
<td>Weather Bug</td>
<td>Activated by System - one long blast</td>
<td>No shelter. Return to golf shop.</td>
</tr>
<tr>
<td>Columbia</td>
<td>System</td>
<td>Clear--3 short blasts</td>
<td>Storm shelter behind 4 green and 12 tee and 6 tee and 13 green</td>
</tr>
<tr>
<td>Congressional</td>
<td>Weather Bug</td>
<td>Activated by System- one long blast - stop play 15 min. to return to club house Three short blasts - resume play</td>
<td>BLUE COURSE: Front: behind 4th tee Back: between 12 green and 13 tee behind 14 green GOLD COURSE: Front : next to 2 tee Back: Midway House between 11 green and 2 Tee, Tunnel at 14 green, Hole 15 and 16 use shelter near red tee on 2 Holes 17 and 18 go to clubhouse</td>
</tr>
<tr>
<td>CC at Woodmore</td>
<td>System</td>
<td>Activated by System- one long blast</td>
<td>No Shelters - Return to clubhouse if possible</td>
</tr>
<tr>
<td>Fairfax</td>
<td>System</td>
<td>Activated by System- long blast</td>
<td>Return to club house one</td>
</tr>
<tr>
<td>Club</td>
<td>System</td>
<td>Activation</td>
<td>Shelter Locations</td>
</tr>
<tr>
<td>----------------------</td>
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<td>---------------------------------</td>
<td>-------------------------------------------------------</td>
</tr>
<tr>
<td>Hidden Creek</td>
<td>No System</td>
<td>Pro Shop will monitor and blow horn.</td>
<td>No Shelters, return to clubhouse.</td>
</tr>
<tr>
<td>International</td>
<td>System</td>
<td>Activated by System -one long blast</td>
<td>Small building adjacent to holes 7-8-11 and 17 Return to club house</td>
</tr>
<tr>
<td>Kenwood</td>
<td>System</td>
<td>Activated by System -one long blast Two blasts when clear</td>
<td>Shelters located at 4th Tee, 8th Tee and 9th tee</td>
</tr>
<tr>
<td>Lakewood</td>
<td>System</td>
<td>Activated by System -loud horn</td>
<td>Return to club house</td>
</tr>
<tr>
<td>Manor</td>
<td>System</td>
<td>Siren</td>
<td>No Shelters</td>
</tr>
<tr>
<td>Montgomery</td>
<td>No System</td>
<td></td>
<td>Shelter by holes 7-8-16-17</td>
</tr>
<tr>
<td>Mont. Village</td>
<td>No System</td>
<td>Horn Blows by Golf Staff</td>
<td>No Shelters</td>
</tr>
<tr>
<td>Mount Vernon</td>
<td>System</td>
<td>2 blasts of siren</td>
<td>Return to club house</td>
</tr>
<tr>
<td>Nat’l Golf Club at Tantallon</td>
<td>No System</td>
<td></td>
<td>No Shelters</td>
</tr>
<tr>
<td>Norbeck</td>
<td>System</td>
<td>Activated by System -one long blast</td>
<td>Must leave the course and return to clubhouse</td>
</tr>
<tr>
<td>Club</td>
<td>System</td>
<td>Activation</td>
<td>Shelter Locations</td>
</tr>
<tr>
<td>------------------</td>
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<td>--------------------------------------------------------</td>
</tr>
<tr>
<td>River Bend</td>
<td>System</td>
<td>By system - One long blast</td>
<td>Shelter location - #8 and #17 tees</td>
</tr>
<tr>
<td>River Creek</td>
<td>No System</td>
<td>Pro shop will blow horn-but not audible on all holes</td>
<td>No Shelters: return to clubhouse</td>
</tr>
<tr>
<td>Springfield</td>
<td>No System</td>
<td>Horn Blows by Golf Staff</td>
<td>Shelters: Behind 3 green, Behind 6 Green, Next to 15 Tee - Return to Clubhouse</td>
</tr>
<tr>
<td>TPC Potomac</td>
<td>Thor Guard</td>
<td>Activated by System - one long blast Clear--3 short blasts</td>
<td>Between holes 3 and 6 and on 14 tee</td>
</tr>
<tr>
<td>Trump Nat’l</td>
<td>System</td>
<td>- one long blast return to club house Clear--3 short blasts</td>
<td>Return to club house</td>
</tr>
<tr>
<td>Washington Golf</td>
<td>Thor Guard</td>
<td>Activated by System -one long blast</td>
<td>Go to Pro Shop, club house or &quot;The Turn&quot; between holes 4,9 and 10.</td>
</tr>
<tr>
<td>Westwood</td>
<td>System</td>
<td>Activated by System -one long blast</td>
<td>Shelters are restrooms Between holes 2-3-4-5; Between holes 13-14-15 Between holes 2-6-7-9</td>
</tr>
<tr>
<td>Woodmont</td>
<td>Thor Guard</td>
<td>Activated by System -one long blast</td>
<td>South: hole 3-5-12-13-15 North: hole 4-5-10-14-18</td>
</tr>
</tbody>
</table>